



Instrument Calibration

Instrumental Calibration

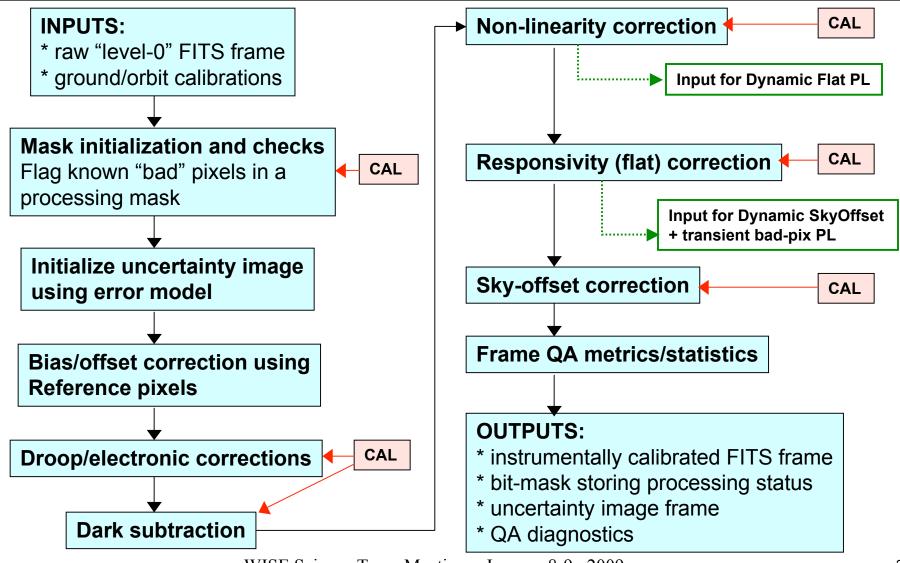
Frank Masci IPAC/Caltech



Frame Processing Flow



Instrument Calibration





Detector-cal Summary



Instrument Calibration

Excludes optical source-artifact characterization (e.g., glints, ghosts, latents..), PSF, distortion

product	ground	IOC	survey mode
Darks	yes	yes - only W1, W2 with cover on	no
Flats	yes	yes - cover off (tune)	yes (dynamic)
Low-frequency flats	no	yes - cover off	no
Non-linearity	yes	yes - cover on and off (check)	no
Saturation limits	yes	yes - cover off (check)	yes (and monitor)
Gain and read-noise maps	yes	yes (?)	monitor
Droop	yes	yes - cover off (check)	monitor
Bad-pixel masks	yes	yes - cover on (update)	yes: transients (dynamic)
Sky-offsets	no	yes - cover off (tune)	yes (dynamic)

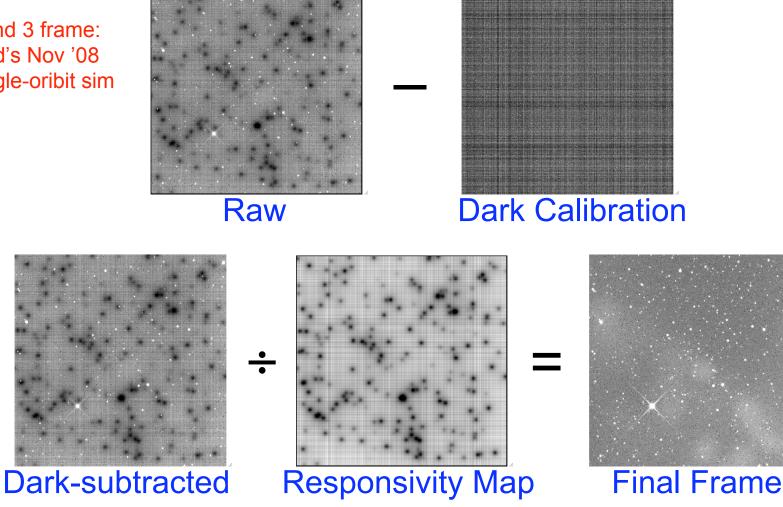


E.G. from vsn1.5 Pipeline



Instrument Calibration

Band 3 frame: Ned's Nov '08 single-oribit sim







Instrument Calibration

- Detectors will perform completely differently from that seen on the ground (new signatures?)
- Stability of flats, darks, bias structure over arrays. Cannot capture short term transient behavior using skyoffset cal. Will manifest as systematics and impact photometric accuracy/repeatability
- Bands 3 and 4 darks can <u>only</u> be derived on the ground. They better be stable!
- Bands 1 and 2 on-orbit flats how many frames needed to fill up the wells?
- Bands 3 and 4 on-orbit flats also need to be super accurate since backgrounds are $> 100 \times$ point source flux near 5 σ sensitivity limits. A bad flat => bad local background estimation => bad photometry
- Science data losses, e.g., from anneals, bright sources, SAA passages,... and recovery thereafter?
- Impacts from accumulated image persistence (latents) on responsivity, depth-of-coverage, completeness, reliability, photometric accuracy...